



# Hello, I'm Pierre-Olivier Cuillère 🙋

As a **designer** I watch the world to **Simplify, Clarify, Demystify** technologies for people.

#UX #UI #Smartphones #VR #AR #Web #Gamification

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## I've worked with

### webedia**games**

Senior UX & Game Artist

2019 - 2020

Mobile game studio & publisher for Hyper casual Games. We reached top charts in the US.

### scimob | ✓

UX & UI Designer

2013 - 2018

Mobile game studio entertaining players in 120 different countries. With trivia games such as 94 seconds, 94 degrees, 94 percent, Word Academy, 94 degrees Adventures. We reached 80 million downloads.

### metastrat develop change

UX & UI Designer

2018 - Now

Since its creation in 2018 I'm a part of Metastrat, a collectif of freelancers concerned with economic, ecological and societal issues.

### Yalla Xash SEND MORE VALUE

UX & UI Designer

2017 - Now

YallaXash Finance is a startup focused on worldwide money transfer services with fair fees. Actually based in Montreal, it facilitates money transfers from Canada to Morocco through an app.

## Freelancer

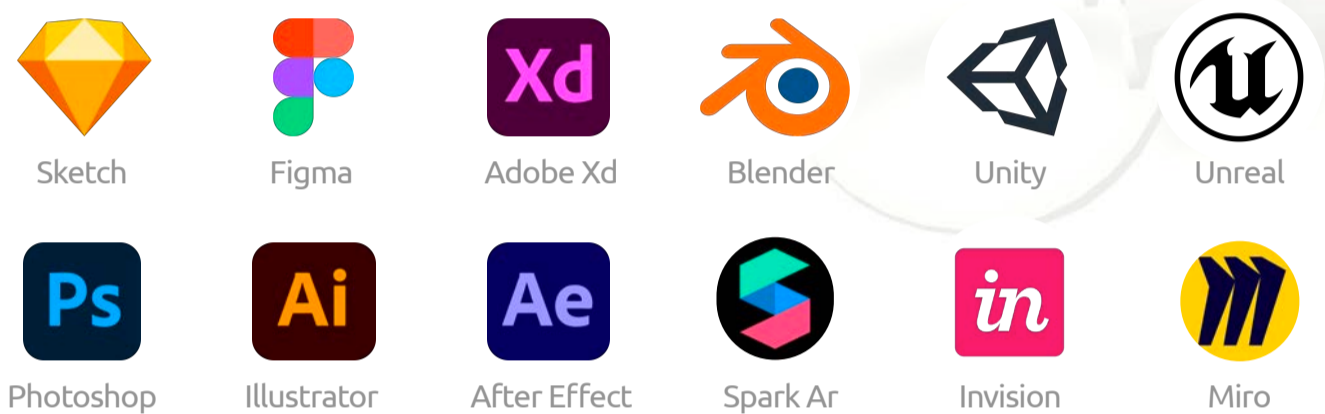
Designer

2017 - Now

Working as a freelance, leads me to work on many different subjects on different supports:

YallaXash, CIO SE, Wanadev, Club V...

## Some tools I use



## I've learn with

### esil Ecole Supérieure d'Ingénieurs de Luminy

2010 - 2011

Engineering School ESIL (1 year) in Computer Networks and Multimedia

### in3e [média] UNIVERSITÉ DE TOULON

2011 - 2013

Master Degree in Communication & Digital production.

### Brains, UX & Games!

2019

Master class UX with Celia Hodent (Fortnite)

### GOBELINS L'ÉCOLE DE L'IMAGE

2020

UX Design training

## I love to



My love for photography makes me travel all over the world and meet many other cultures:

New-Zealand, Japan, China, Vietnam, Canada, USA...

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